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RESEARCH**  
*in*  
**ENGINEERING  
EDUCATION**



Funded by the  
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# Panel: Tales from the Field – Cross-College Curriculum Development

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*ASEE/IEEE Frontiers in Education  
Conference  
Session F4B,  
October 14, 2011  
Rapid City, SD*



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# Overview

- Introductions and panel overview – Ruth Streveler
- Overview of Alverno project – Tim Riordan
- Participants
  - Eric Johnson, Valparaiso University
  - Stuart Kellogg, SDSMT
  - Odesma Dalrymple, Arizona State University
- Q&A

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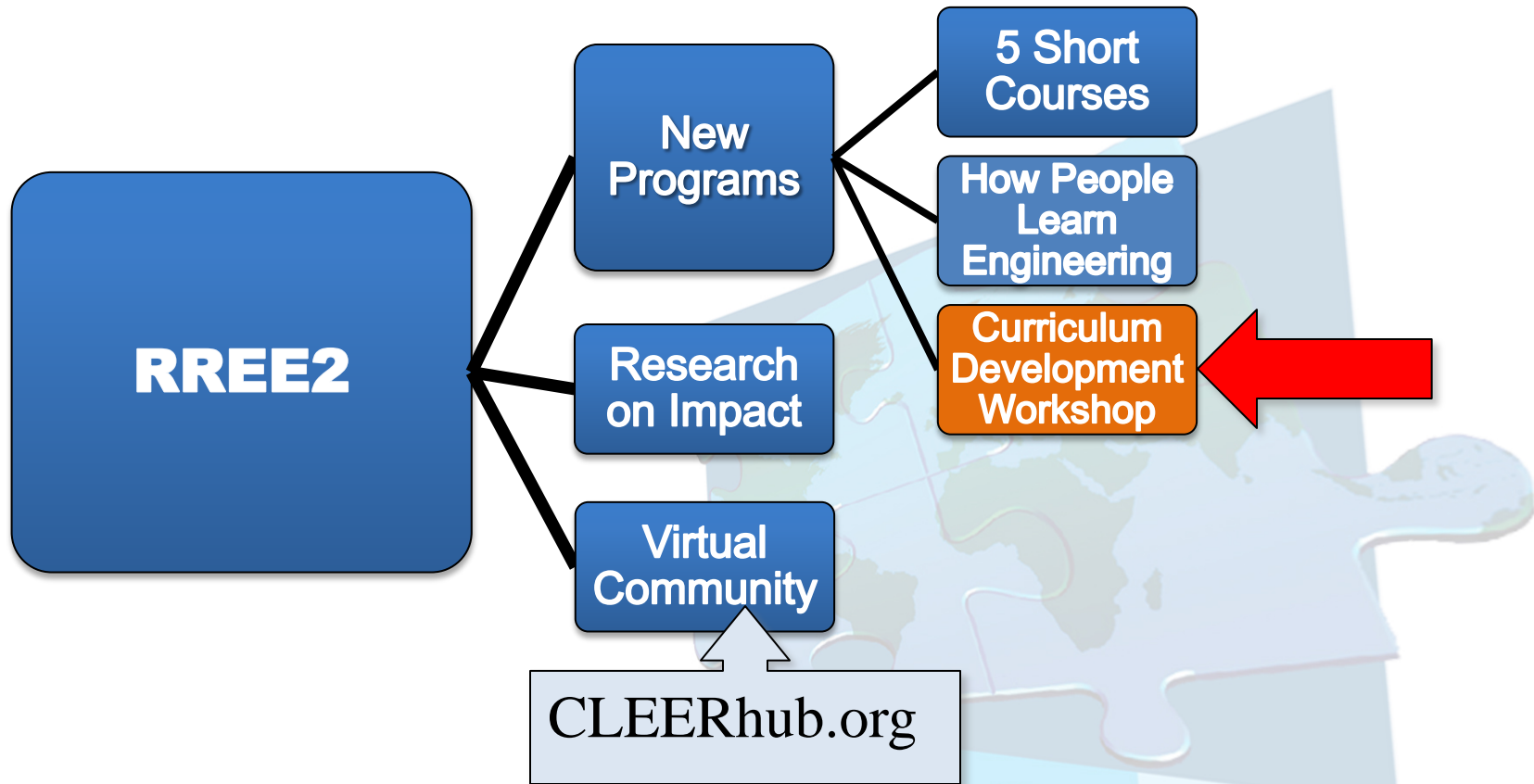
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Expanding and sustaining research  
capacity in engineering and  
technology education: Building on  
successful programs for faculty and  
graduate students

*Collaborative partners: Purdue (lead), Alverno  
College, Colorado School of Mines, Howard  
University, Madison Area Technical College,  
National Academy of Engineering*



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# CLEERHUB

Collaboratory for Engineering Education Research

The screenshot shows a web browser window with the URL <http://cleerhub.org/>. The page features the CLEERHUB logo and tagline at the top. A navigation menu includes links for Home, My HUB, Resources, Members, Events, About, Support, and Help! A search bar with 'Search' and buttons for 'Login' and 'Register' is positioned in the upper right. The main content area has a large banner image of a city skyline with the text 'Getting Started in Educational Research' and details about a pre-conference workshop on Sunday, June 20, 2010. A 'Welcome to CLEERhub.org!' section follows, explaining the site's mission and its NSF-funded background. The footer is divided into three columns: 'Guide Books' (listing resources like 'Building a Network of Mentors'), 'Rigorous Research in Engineering Education' (listing 'Creating a Community of Practice (PPT)' and 'Workshops' like 'Malaysia 2010: Qualitative Research'), and 'Collaborate' (listing 'Upload Content' and 'Form a user group').

cleerhub - Home x Facebook | Alejandra...  
http://cleerhub.org/

## CLEERHUB

Collaboratory for Engineering Education Research

Home My HUB Resources Members Events About Support Help!

Search  
Login Register

### Welcome to CLEERhub.org!

CLEERhub.org is a digital habitat with the mission to address the continued need for developing engineering education researchers by leveraging the success of past NSF-funded programs such as RREE, ISEE and CAEE and the expertise gained by various project team members.

CLEERhub.org is part of a NSF-funded project called Expanding and sustaining research capacity in engineering and technology education: Building on successful programs for faculty and graduate students (DUE-0817461).

#### Getting Started in Educational Research

Sunday, June 20, 2010 9am-5pm  
Pre-conference workshop held at the American Society for Engineering Education (ASEE) conference, Louisville KY  
[Register >](#)

#### Guide Books

- Building a Network of Mentors
- Quantitative Research in Education
- Conceptual Frameworks For Research
- Qualitative Research Design

#### Rigorous Research in Engineering Education

- Creating a Community of Practice (PPT)

#### Workshops

- Malaysia 2010: Qualitative Research

#### Collaborate

- Upload Content  
Share your materials on this site
- Form a user group  
Share things in private with your colleagues





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# Engineering Curriculum Design Project

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*Tim Riordan*  
*Alverno College*

# Dimensions of Project

- Articulating learning outcomes for students
- Designing curriculum based on learning outcomes
- Designing courses to engage students actively and developmentally
- Creating forms of collaborative inquiry that foster curriculum development and scholarly teaching
- Identifying and reflecting on conceptual shifts

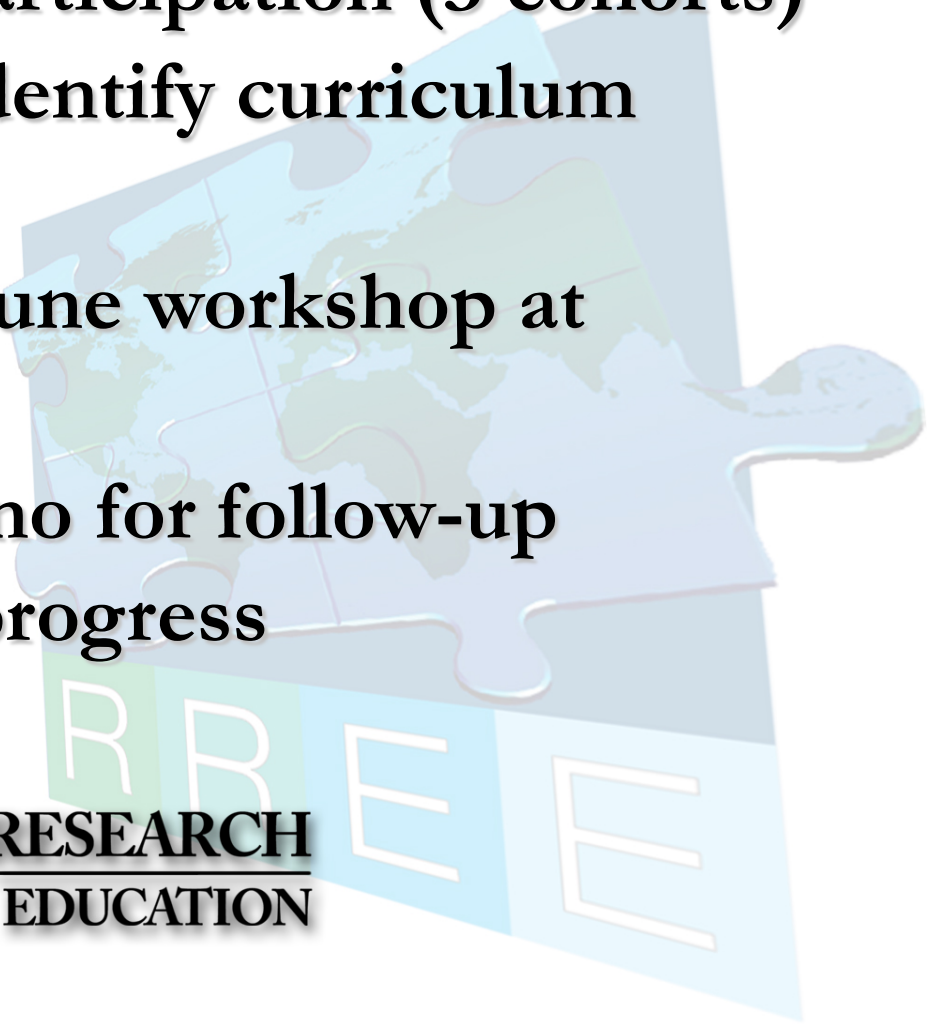
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# Project Activities

- Schools selected for participation (3 cohorts)
- Teams from schools identify curriculum projects
- Teams participate in June workshop at Alverno
- Teams return to Alverno for follow-up meeting to report on progress

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# Participating Institutions

- Arizona State University
- Hampton University
- South Dakota School of Mines and Technology,
- United States Military Academy
- Valparaiso University
- Waukesha County Technical College
- Worcester Polytechnic Institute

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**What should students be able to do and how should they be able to think as a result of study in your . . .**

- **Institution**
- **Program**
- **Course**



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# Alverno Abilities

- Communication
- Analysis
- Problem Solving
- Valuing in Decision-Making
- Social Interaction
- Developing a Global Perspective
- Effective Citizenship
- Aesthetic Engagement

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# Analysis

- ① Observes accurately
- ② Draws reasonable inferences from observations
- ③ Perceives and makes relationships
- ④ Analyzes structure and organization
- ⑤ Refines use of disciplinary frameworks
- ⑥ Independently applies disciplinary frameworks

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# Connecting Student Learning Outcomes to Teaching, Assessment, Curriculum June 11-13, 2012

- [Tim.Riordan@Alverno.edu](mailto:Tim.Riordan@Alverno.edu)



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# Participants' Experience

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# Creating a Comprehensive Design Experience throughout all Degree Programs in the College of Engineering at Valparaiso University

Eric W Johnson  
Professor and Chair of Electrical and  
Computer Engineering

# Valparaiso University's College of Engineering

- Located within a small comprehensive university (total undergraduate enrollment approximately 3000)
- College of Engineering Enrollment: 325
- Entirely Undergraduate
- Three Departments (Civil, Electrical and Computer, Mechanical) and 18 full-time faculty
- Four ABET accredited programs: Civil, Computer, Electrical and Mechanical

# Current Status of Design in COE

- Design taught in a number of courses throughout each program.
  - No consistency in how design is taught from course to course or program to program.
  - Design experience is not coordinated from year-to-year.
  - Most design involves small projects that are not open-ended until the capstone course.
- Challenges in the year-long multi-disciplinary senior capstone course:
  - Lack of understanding of the entire design process
  - Lack of creativity when dealing with open-ended problems

# Overall Project Goals:

- Investigate how design is being taught throughout the curriculum
- Develop learning outcomes related to design for each class (first-year, sophomore, junior, senior).
- Develop an implementation and assessment plan for a new design curriculum across all programs.
  - Identify courses where design can be assessed throughout each program (individual and team)
  - Promote significant student participation in annual Design Expo

# Link to Alverno Model and Engineer 2020

- Alverno Model
  - View *design* as a core ability
  - Use ongoing assessment and feedback throughout programs
- Engineer 2020
  - Improved design competency has a direct link to first three attributes: *Analytical Skills, Practical Ingenuity and Creativity*
  - An comprehensive design experience can also link to the fourth attribute involving *Communication and Teamwork Skills*.



# Important Successes

- Strong administrative support for the effort.
  - Realization of the problem from all three departments and buy-in from the chairs of each department.
- Developed a project plan including preliminary schedule.
- Begun the review of department strategies to teach and evaluate design.
  - current methods/strategies to teach design
  - current methods/strategies to evaluate student design abilities
  - performance criteria required to be a successful design engineer

# Challenges Faced

- Challenge: Effort led by Chairs.
  - Lack of significant time to work on the project during the academic year due to other responsibilities.
  - One chair on sabbatical this fall; another next spring
- Solution: One Chair leads effort, other two in supporting role.
- Challenge: Faculty attitudes
  - “My way to teach design is the best way”
  - Assessing design only through a grade
  - Design focus is more on the solution
- Solution: Link teaching design and evaluating student design abilities to conceptual frameworks and existing best practices in literature in effort to change attitudes.



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# Stuart Kellogg

# 21<sup>st</sup> Skills Require a Transformation

**Vision:** IEEM graduates will contribute to the success of companies by possessing the technical and complex thinking skills needed for the 21<sup>st</sup> century.

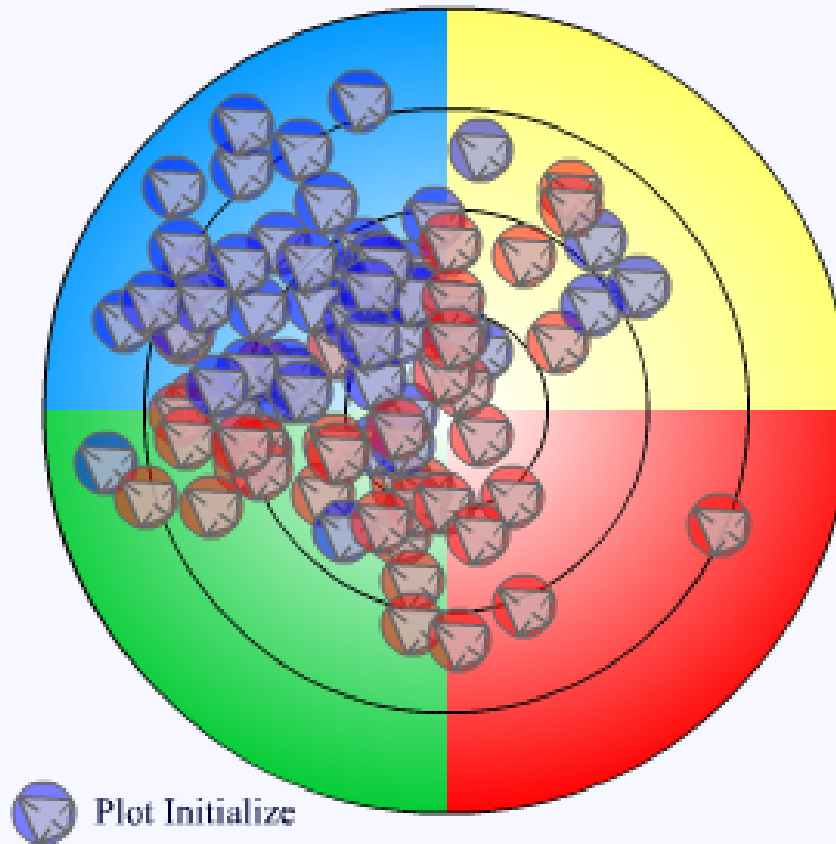
**Strategy:** We will provide educational experiences that develop students' technical skills, psycho-social skills, identity, and cognitive growth (complex thinking).



Four pillars for development of engineering skills for the 21<sup>st</sup> century.

# Multi-perspective Problems Require Multi-perspective Views

## *Whole Brain Model*



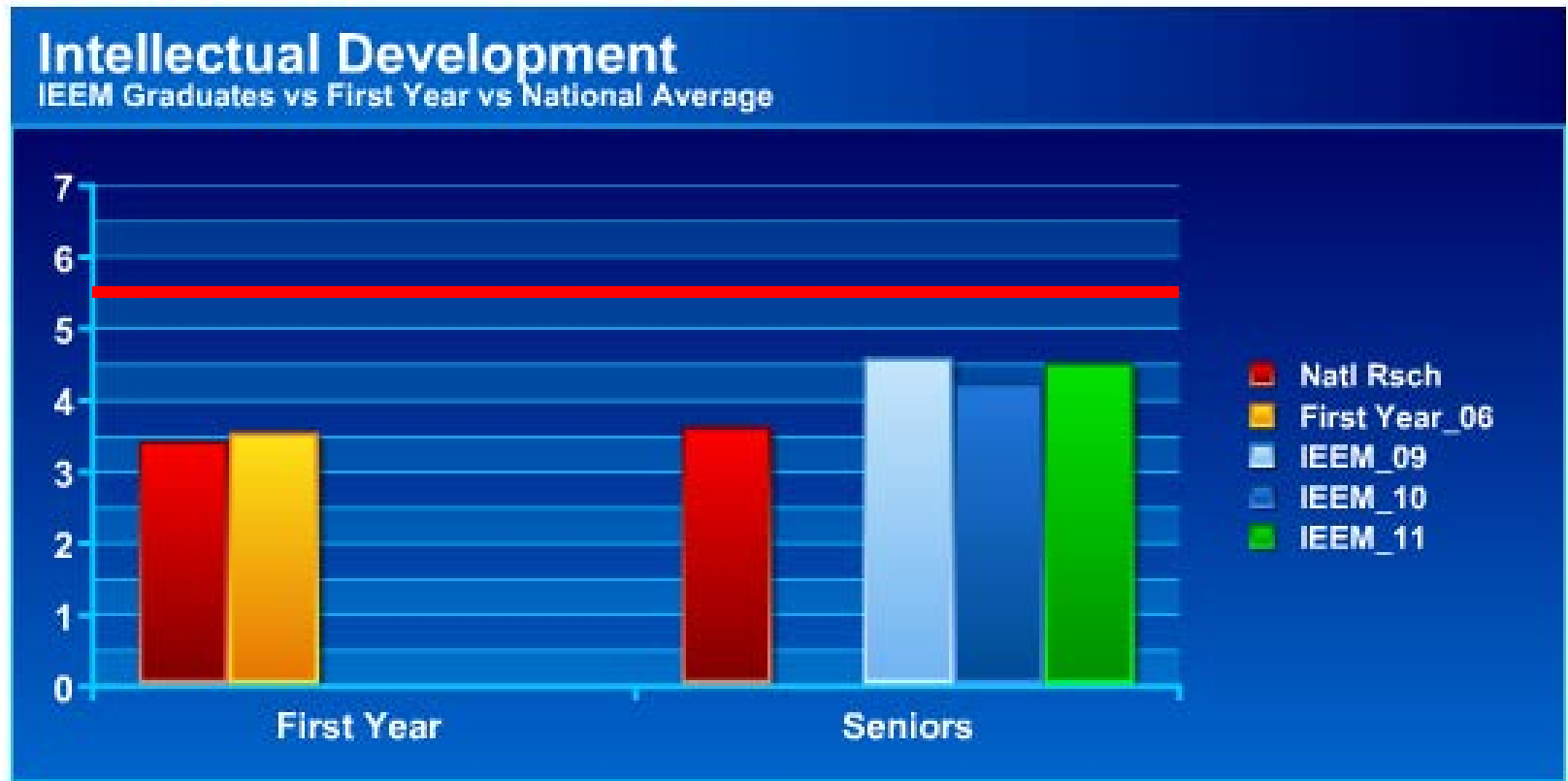
### *Plot Individuals*

- All Students
- IE 241
- Graduates
- Men
- Women
- Depart

### *Plot Average Kite*

- All Students
- IE 241
- Graduates
- Men
- Women
- Depart

**IEEM Graduates are consistently  $\frac{1}{2}$  to 1 step higher on the intellectual scale than their national peer group.**





# Project: Better Complex Thinking Will come from Better Team Skills



## **Project:**

**Improve multi-disciplinary communication and team problem solving skills.**

## **Revelations:**

- **Curriculum development and Assessment can be one and the same**
- **If you want students to perform, you must explicitly state the criteria by which they will be evaluated**

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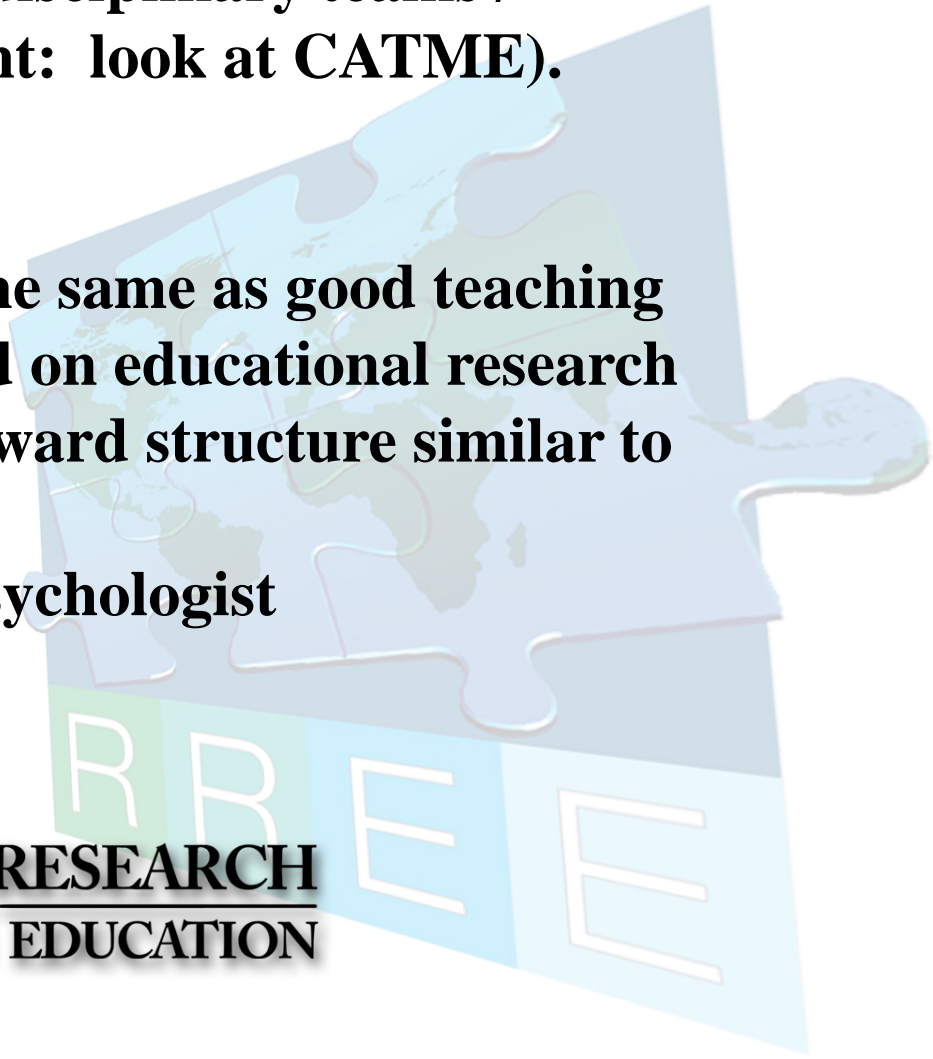
## **Status:**

- **Explicit criteria for multi-disciplinary communication is in place**
- **Explicit criteria for multi-disciplinary teams / behaviors under review (hint: look at CATME).**

## **Hurdles:**

- **Scholarly teaching is not the same as good teaching – true transformation based on educational research requires a workload and reward structure similar to discipline research**
- **Find a good educational psychologist**

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# **Scaffolding Anchors of Persistence: Teaming**



**Department of Engineering  
Arizona State University  
Odesma Dalrymple**

# Characteristics of the Engineering Department



- Department is relatively new ( <10 years)
- Inspired by the Alverno Model
- Offers a B.S. in Multidisciplinary engineering
- Solely undergraduate
- Project spine – Students engage in a project course every semester
- Hands-on learning / Relatively small classes (>40)
- Faculty focused delivering quality undergraduate education
- Well supported by the College-level and University-level administration

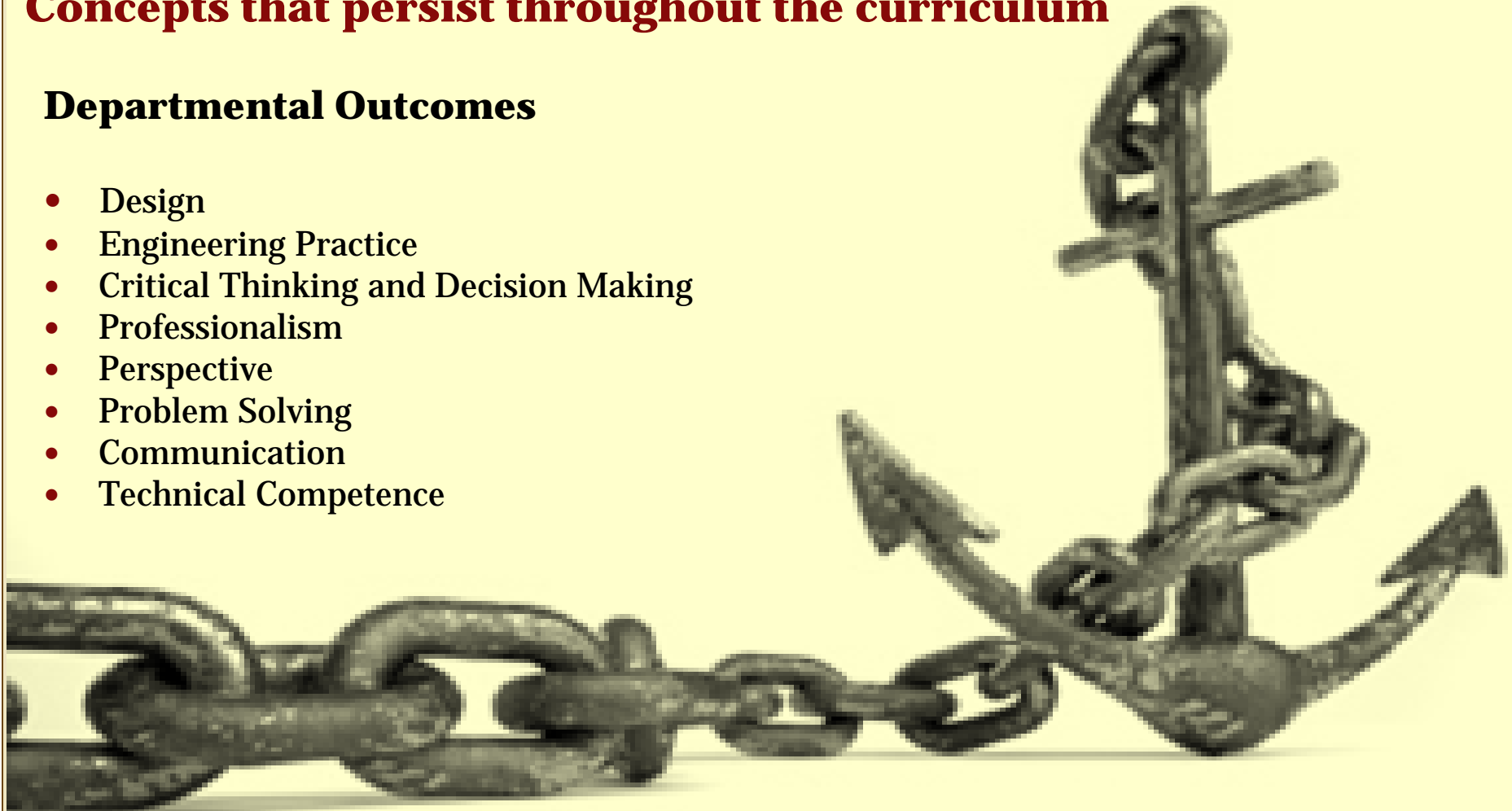
# Anchors of Persistence



## Concepts that persist throughout the curriculum

### Departmental Outcomes

- Design
- Engineering Practice
- Critical Thinking and Decision Making
- Professionalism
- Perspective
- Problem Solving
- Communication
- Technical Competence





# Teaming



## Departmental Outcomes

- Design
- Engineering Practice
- Critical Thinking and Decision Making
- Professionalism
- Perspective
- Problem Solving
- Communication
- Technical Competence

## Engineering Practice: Teaming

*Level 1* – Can describe essential elements of engineering practice including **teaming**

*Level 2* – Given an engineering problem, creates a plan and works within a **team** using the necessary engineering tools to produce a solution

*Level 3* – Evaluates the effectiveness of the planning process, **teamwork**, and tool selection

*Level 4* – Effectively adapts planning, **teamwork**, and tool use to achieve sound professional practice and defensible solutions to problems

# Teaming



## Departmental Outcomes

### Engineering Practice: Teaming

Level 1 – Can describe essential elements of

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- Co

- Technical Competence

**Goal:** Develop teaming activities to scaffold through the Department of Engineering's project spine to help students achieve Level 2 in the Engineering Practice outcome.

Level 1 – Effectively adapts planning, **teamwork**, and tool use to achieve sound professional practice and defensible solutions to problems

# Teaming Anchor of Persistence



**Initial implementation focused on the first year**

	<b>Team Member Development</b>	<b>Team Processes and Strategies</b>
<i>First semester freshman (EGR 101)</i>	Awareness of task oriented behavior (face to face and virtual) Awareness of own behavior (self reflection) Awareness of consequences of behaviors	Aware of team interpersonal processes
<i>Second semester freshman EGR 102</i>	Awareness of team member behavior Awareness of own behavior (self reflection) Awareness of consequences of behaviors	Aware of team action processes
<i>EGR 104</i>		Aware of team transition processes
<i>Sophomore</i>	Uses self awareness and knowledge to facilitate effective team performance.	
<i>Junior and Senior</i>	Integrates engineering and other contexts into the use of self awareness and knowledge to facilitate effective team performance.	

# Strengths



- Utilized previously developed tools and resources
  - Alverno Task Oriented Team Behaviors framework
  - MEA material from Purdue University
  - CATME team maker and team effectiveness assessment
- Time was allotted ( with pay) to work on the development of the initiative during the summer
  - Team of 6 faculty – 4 Assistant Professors / 2 Associate Professors ( Including Chair of Department)
- Other faculty in the department helped to support the initiative when implemented in the curriculum

# Challenges



- Assessments were performance focused and required significant faculty involvement to administer
  - Sustainability of that level of faculty involvement is questionable
- Many man- / woman-hours were expended in planning, development and deployment
  - Will an ongoing investment of that time be rewarded / recognized (P&T)?
- Scalability
  - Additional anchors through out the entire curriculum
  - Growing class sizes

# QUESTIONS?

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**Thank you NSF!**

*For funding DUE 08177461*